

# PYB GAME RULES

## Scoring and Timing

- Teams must start the game with 5 players. A 5 minute grace period will be allowed at which time the game will be forfeited. A scrimmage can be played at that point but the forfeiting team loses the game in the standings.
- Each team will provide one parent to either be a scorer or a timer.
- Game clock will be sixteen (16) minute halves, running time except during shooting fouls, time outs and the last **two (2) minutes** of **EACH** half. Teams get 2 time outs per half, they do not carry over. Halftime is 3 minutes.
- Players are disqualified after 5 personal fouls.
- One-and-one will be shot on the 7<sup>th</sup> team foul per half; there is no double bonus after 10 fouls.
- If overtime is necessary it will be 3 minutes long and timed the same as above.

## Offensive Rules

- All divisions will follow RIIL rules

## Defensive Rules

- Jr. NBA/WNBA and NBA/WNBA play normal defensive rules. Pressing is allowed at all times **until there is a 20 point lead.**

There are modifications for the Rookie and & NCAA divisions.

- Rookie division
  - Teams can play man to man defense only, no type of zone
  - Defenses can pick up at the 3 point line, half court with 2 minutes left in each half
  - No full court pressing is allowed
- NCAA division:
  - Teams can play man to man or zone defense.
  - Combination defenses such as "box in one" or "triangle and two" are prohibited.
  - Defenses can pick up at half court, but there is no double teaming allowed outside of the key until the last two minutes of the game
  - No full court pressing is allowed